



COMMITTEE MEETING
Wednesday, November 2, 2016
1:30-4:30 p.m.
Faculty Lounge Room 1246

DISCUSSION MINUTES

Voting Members Present:

Guy Dadson, Natural Science
John Ison, Humanities
Kelly Nelson-Wright, Social Science
Nahrin Hinaro, Counseling/Std Srvs
David Brown, Library

Frank Guthrie, Fine Arts
Gary Graves, Business/CIS
Cindy Zarske, Math/CSCI
Jay Seidel, Tech. & Eng

Resource Members Present:

Jennifer Combs, Curriculum Chair
Scott Lee, Articulation
Laurie Triefenbach, Catlg/Sched Coord
Jose Ramon, VPI
Doug Benoit, Dean Bus/CIS

Rachel Roschel, Curriculum
Nicol Tushla, Admission & Records
Mark Greenhalgh, Dean Math/CSCI
Franklin Buena, AS Student

Members Absent: Stewart Kimura/Matriculation, Sean Sheil, PE

I. Approval of Minutes:

- a. *October 19, 2016
 - i. Discussion Minutes
 - ii. Proposal Minutes
- MSU Approved

II. Approval of Agenda:

- MSU Approved

III. Curriculum Correction/Fast-Track Approvals FY 2017:

- a. ESC 105LF FAST-TRACK FOR 2017(at level 6 for committee review)
 - MSU Approved
- b. Add FSA Codes A60 Counseling and A62 Counseling, EOPS to the following COUN courses.
 - 1. COUN 100 F
 - 2. COUN 101 F
 - 3. COUN 110 F
 - 4. COUN 135 F
 - 5. COUN 136 F
 - 6. COUN 140 F
 - 7. COUN 143 F
 - 8. COUN 144 F
 - 9. COUN 148 F
 - 10. COUN 151 F
 - 11. COUN 152 F
 - 12. COUN 160 F
 - 13. COUN 161 F
 - 14. COUN 163 F
 - 15. COUN 193 F
- MSU approved effective Fall 2016
- c. Courses on hold at DCCC 10-14-16 Meeting for hours proposed outside state limits.
 - i. READ 099 F
 - Tabled as per division rep – for 2018

- d. COSM AS program and course clarification for COSM 060 F, 062 F, 061AF (clock hours requirement)

- Tabled per chair – discussions with department are ongoing

IV. Proposal Approvals:

- a. *Curriculum Proposal Agenda-**handout**

- Please refer to document titled “**Curriculum Proposal Minutes**” for details on approval status
 - MUS 116 and 119 on Proposal Agenda were already approved via discussion agenda on 10/19. All other proposals were tabled (2018) until 2017 approval process is wrapped up.

V. SLOA Approval:

- a. Game Design Certificate

- i. Create an effective game analysis document.

- Assessment: Writing assignment, project, demonstration, presentation, portfolio, or other course-specific method.

- ii. Create a basic game design document

- Assessment: Writing assignment, project, demonstration, presentation, portfolio, or other course-specific method.

- iii. Plan and implement game mechanics in a script-based game prototyping language.

- Assessment: Writing assignment, project, demonstration, presentation, portfolio, or other course-specific method.

- b. Game Programming Certificate

- i. Plan the major programming components of a typical computer game.

- Assessment: Writing assignment, project, demonstration, presentation, portfolio, or other course-specific method.

- ii. Create a basic game that implements a defined set of game mechanics

- Assessment: Writing assignment, project, demonstration, presentation, portfolio, or other course-specific method.

- iii. Create a basic game that manipulates and manages game resources such as graphics, sound, and video.

- Assessment: Writing assignment, project, demonstration, presentation, portfolio, or other course-specific method.

- MSU Approved effective fall 2016

VI. Announcements/Informational Items From Chair:

- a. Accreditation Support:

- i. Evidence Extravaganza Shopping List – **handout 9-21-16 meeting**

- ii. Specific Requests for Curriculum Committee documentation

- iii. Curriculum Handbook updates

- iv. Submission of Agendas, Minutes, and supporting documentation to OIRP

- v. ACCJC Questions regarding DE

- vi. *Distance Education Strategic Plan – **handout attachment for committee review**

- Tabled

VII. Technical Review Clarification/Updates: Cindy Zarske, Tech Review Chair

- a. ADT Catalog descriptions feedback from state: standard language expected at the end of the description.

- Tabled for input from Rachel on state expectations

- b. Other

II. Curriculum Policies and Procedures

- a. TBD

- None

III. Old Business: (includes return and/or ongoing curriculum issues):

- a. Internship Hours: "Cooperative Work Experience"= 60 unpaid or 75 paid hours per unit- on MDB
- b. Online Instruction: Regular and Effective Contact: Department/Division Practices, DEAC updates
- c. LAOCRC and/or State Forms need to be attached in CNET Approval Process- Rachel
- d. Proposal to Add Study Abroad Program participation as alternative method of satisfying Multicultural Graduation Requirement-*handout*
- e. Technical Review Chair- Term length

Next Curriculum Committee meeting Wednesday, November 16, 2016 at 1:30 p.m. in room 1246 Faculty Lounge.